The VTG family of sounders have been designed to cover a wide spectrum of applications. The 24 volt version is for use with conventional fire alarm systems including SAV-WIRE® two wire and as standard comes with 32 tones.

The sounder is supplied with a two-stage alarm override which is activated by a third negative wire from the fire panel.

All tones have been selected to comply with the latest sound patterns and frequencies used throughout the world. All tone options are fully synchronised.

- 32 tones plus a selectable override tone
- designed to work with both conventional and two-wire (SAV-WIRE®) systems
- shallow base IP43 and deep base IP65 versions available
- unique twist and lock bayonet mounting system
- removable cover on deep base for surface wiring
- features base locking system as standard



TECHNICAL

voltage range (Vdc)	15 - 35			
number of tones	32			
operating frequency (Hz)	440 - 2900			
temperature range (°C)	-20 to +70			
monitoring	reverse polarity			
protection rating	IP43 (shallow)	IP65 (deep)		
boxed weight (kg)	0.22 (shallow)	0.25 (deep)		
body colours available	red or white (ABS fire retardant plastic)			

PERFORMANCE

volume setting	high	med	low		
sound output, typical (dBA)	102.3	97.6	82.1		
sound output, anechoic chamber (dBA)	99.9	95.6	80.1		
sound output, reverberation chamber (dBA)	117.7	110.7	95.3		
max. current consumption @ 24Vdc (mA)	30.8	16.4	8.3		
power consumption @ 24Vdc (mW)	739	394	199		
NB: see tone list performance for more accurate current consumption figures					

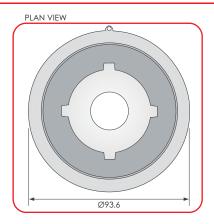
ORDERING INFORMATION

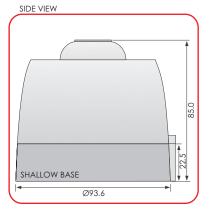
red body, 32 tone, shallow base	510-046
red body, 32 tone, deep base	510-048
white body, 32 tone, shallow base	510-047
white body, 32 tone, deep base	510-049

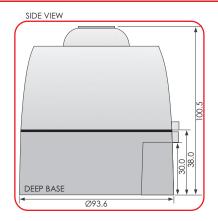
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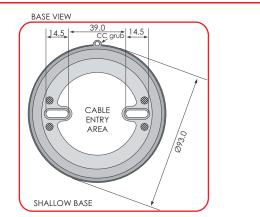
DIMENSIONS

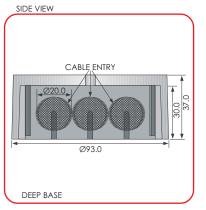


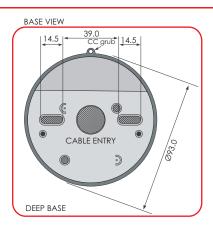




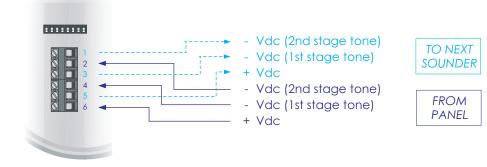
PRODUCT MOUNTING & CABLE ENTRY



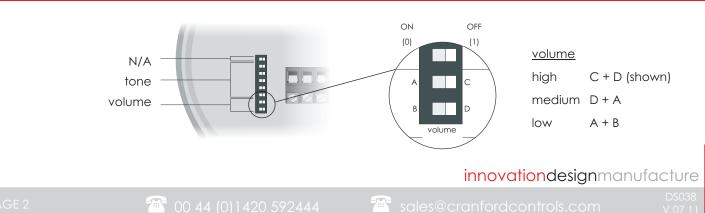




WIRING CONFIGURATION



TONE & VOLUME SELECTION





TONE LIST - GRAPHICAL

n	o. name	1st stage frequency	1st stage graphical	2nd stage frequency	2nd stage graphical
1	LF Sweep (Cranford sweep)	800-1000Hz swept every 500ms (2Hz)	1000Hz 800Hz \$00Hz	800Hz continuous	800Hz
2	Alternative warble BS	800Hz for 250ms, then 960Hz for 250ms	1000Hz	800Hz continuous	800Hz
3	Warble Tone BS	800Hz for 500ms, then 1000Hz for 500ms	1000Hz 200Hz	800Hz continuous	800Hz
4	Alternative warble BS	500Hz for 250ms, then 600Hz for 250ms	600Hz	500Hz continuous	500Hz
5	HF Back up Interrupted	2800Hz for 1000ms, then off for 1000ms	2800Hz 1000ms ►I < 1000ms ►I	2800Hz continuous	2800Hz
6	LF Back up Alarm	800Hz for 150ms, then off for 150ms	800Hzii	800Hz continuous	800Hz
7	HF Back up Interrupted (fast)	2800Hz for 150ms, then off for 150ms	2800Hz —	800Hz continuous	800Hz
8	LF Continuous tone B\$5839	800Hz continuous	800Hz	800Hz continuous	800Hz
9	Sweep - 9Hz	800-900Hz swept every 1000ms (1Hz)	900Hz	800Hz continuous	800Hz
10) Australian slow whoop	970Hz for 625ms, then off for 150m	970Hz	500-1200Hz for 3250ms, then off for 250ms	1200Hz
1	Dutch sweep	970Hz continuous	970Hz	500-1200Hz for 3500ms, then off for 500ms	1200Hz
12	2 Analogue sweep	500-600Hz swept every 500ms (2Hz)	600Hz	500Hz continuous	500Hz
13	3 Sweep - 3Hz	800-970Hz swept every 333ms (3Hz)	970Hz 800Hz	800Hz continuous	800Hz
14	Alternate HF slow sweep	2350-2900Hz swept every 333ms (3Hz)	2900Hz	2400Hz continuous	2400Hz
13	5 Fast HF sweep	2400-2800Hz swept every 143ms (7Hz)	2800Hz	2400Hz continuous	2400Hz
10	3 US Temporal Pattern LF	950Hz for 500ms on, 500ms off (x3), then 1500ms off	2400Hz 14→14 500ms 1500ms 1500ms	800Hz continuous	800Hz
15	7 Interrupted BS	800Hz for 500ms, then off for 500ms	800Hz + 500ms + 500ms + 1	800Hz continuous	800Hz
18	3 ISO 8201 LF BS5839 Pt 1	970Hz for 500ms, then off for 500ms	970Hz + 500ms + 500ms +	970Hz for 500ms, then off for 500ms	970Hz
19	Interrupted medium	1000Hz for 250ms, then off for 250ms	1000Hz	800Hz continuous	800Hz
20) ISO8201 HF	2850Hz for 500ms, then off for 500ms	2850Hz + 500ms + 500ms +	2850Hz for 500ms, then off for 500ms	2850Hz + 500ms + - 500ms + - 500ms
2	Continuous	1000Hz continuous	1000Hz	1000Hz continuous	1000Hz
22	2 LF Buzz	800-950Hz swept every 9ms (110Hz)	950Hz =	800Hz continuous	800Hz
23	3 HF Continuous	2800Hz continuous	2800Hz	2800Hz continuous	2800Hz
24	4 Sweep	800-970Hz swept every 111ms (9Hz)	970Hz- 800Hz	800Hz continuous	800Hz
2	5 German DIN tone	1200-500Hz swept every 1000ms (1Hz)	1200Hz	800Hz continuous	800Hz
20	6 Swedish Fire signal	660Hz for 150ms, then off for 150ms	660Hz —	660Hz for 150ms, then off for 150ms	660Hz —
27	7 French tone AFNOR	554Hz for 100ms, then 440Hz for 400ms	554Hz	800Hz continuous	800Hz
28	3 Swedish all clear signal	660Hz continuous	660Hz	660Hz continuous	660Hz
29	VUS Temporal Pattern HF	2900Hz for 500ms on, 500ms off (x3), then1500ms off	2900Hz H Itoms Isooms Isooms Isooms	2900Hz continuous	2900Hz
30) Siren 2 way ramp (short)	500-1200Hz rising for 250ms, then falling for 250ms	1200Hz	800Hz continuous	800Hz
3	FP1063.1-Telecom	800Hz for 250ms, then 970Hz for 250ms	970Hz	800Hz continuous	800Hz
32	2 Siren 2 way ramp (long)	500-1200Hz rising for 3000ms, then falling for 3000ms	1200Hz	800Hz continuous	800Hz

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TONE LIST - PERFORMANCE

				typical current (mA)		typical sound output (dBA)			
no.	name	1st stage frequency	switch	low	medium	high	low	medium	high
1	LF Sweep (Cranford sweep)	800-1000Hz swept every 500ms (2Hz)	11111	7.3	12.4	17.3	80.1	95.6	99.9
2	Alternative warble BS	800Hz for 250ms, then 960Hz for 250ms	11110	7.2	12.7	17.2	80.4	95.7	100.0
3	Warble Tone BS	800Hz for 500ms, then 1000Hz for 500ms	11101	7.2	12.3	17.2	79.7	94.7	98.5
4	Alternative warble BS	500Hz for 250ms, then 600Hz for 250ms	11100	6.3	10.2	12.9	80.0	95.8	99.1
5	HF Back up Interrupted	2800Hz for 1000ms, then off for 1000ms	11011	8.7	17.1	27.5	79.2	93.7	101.0
6	LF Back up Alarm	800Hz for 150ms, then off for 150ms	11010	6.3	11.6	15.9	78.6	93.6	97.2
7	HF Back up Interrupted (fast)	2800Hz for 150ms, then off for 150ms	11001	6.4	17.0	27.3	78.3	92.9	99.9
8	LF Continuous tone BS5839	800Hz continuous	11000	8.6	11.5	15.8	79.8	94.7	98.4
9	Sweep - 9Hz	800-900Hz swept every 1000ms (1Hz)	10111	6.8	11.9	16.7	80.2	95.6	99.8
10	Australian slow whoop	970Hz for 625ms, then off for 150m	10110	7.2	13.1	17.5	80.2	95.5	99.9
11	Dutch sweep	970Hz continuous	10101	7.0	13.1	17.8	80.2	95.5	100.1
12	Analogue sweep	500-600Hz swept every 500ms (2Hz)	10100	7.3	10.1	12.6	80.2	94.8	97.8
13	Sweep - 3Hz	800-970Hz swept every 333ms (3Hz)	10011	6.3	12.2	17.2	80.2	95.7	100.0
14	Alternate HF slow sweep	2350-2900Hz swept every 333ms (3Hz)	10010	7.2	16.3	30.8	83.7	95.7	104.6
15	Fast HF sweep	2400-2800Hz swept every 143ms (7Hz)	10001	8.5	15.9	29.9	82.6	97.1	104.2
16	US Temporal Pattern LF	950Hz for 500ms on, 500ms off (x3), then 1500ms off	10000	8.5	12.0	17.2	80.6	96.0	100.5
17	Interrupted BS	800Hz for 500ms, then off for 500ms	01111	6.2	11.6	16.1	79.6	94.5	98.3
18	ISO 8201 LF BS5839 Pt 1	970Hz for 500ms, then off for 500ms	01110	6.4	13.0	17.7	80.1	95.4	99.9
19	Interrupted medium	1000Hz for 250ms, then off for 250ms	01101	6.4	12.6	17.9	78.5	93.8	98.0
20	ISO8201 HF	2850Hz for 500ms, then off for 500ms	01100	6.2	18.0	27.0	79.4	93.4	100.7
21	Continuous	1000Hz continuous	01011	8.5	12.7	18.0	78.9	94.2	98.7
22	LF Buzz	800-950Hz swept every 9ms (110Hz)	01010	7.4	12.0	16.8	79.9	95.3	99.5
23	HF Continuous	2800Hz continuous	01001	7.1	17.1	27.5	79.3	93.8	101.1
24	Sweep	800-970Hz swept every 111ms (9Hz)	01000	8.5	12.0	16.7	80.1	95.5	99.7
25	German DIN tone	1200-500Hz swept every 1000ms (1Hz)	00111	7.0	13.7	19.3	79.5	95.0	99.0
26	Swedish Fire signal	660Hz for 150ms, then off for 150ms	00110	6.2	10.5	14.2	76.0	91.9	95.6
27	French tone AFNOR	554Hz for 100ms, then 440Hz for 400ms	00101	6.2	9.3	11.6	76.9	93.1	95.9
28	Swedish all clear signal	660Hz continuous	00100	6.4	10.4	14.0	77.1	93.1	96.8
29	US Temporal Pattern HF	2900Hz for 500ms on, 500ms off (x3), then 1500ms off	00011	8.6	18.5	27.1	79.2	93.1	100.4
30	Siren 2 way ramp (short)	500-1200Hz rising for 250ms, then falling for 250ms	00010	6.8	11.2	19.0	79.2	94.6	98.7
31	FP1063.1-Telecom	800Hz for 250ms, then 970Hz for 250ms	00001	7.1	12.6	16.8	80.2	95.5	100.0
32	Siren 2 way ramp (long)	500-1200Hz rising for 3000ms, then falling for 3000ms	00000	7.2	12.7	18.1	81.0	95.9	100.2

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